

# Kognitív idegtudomány

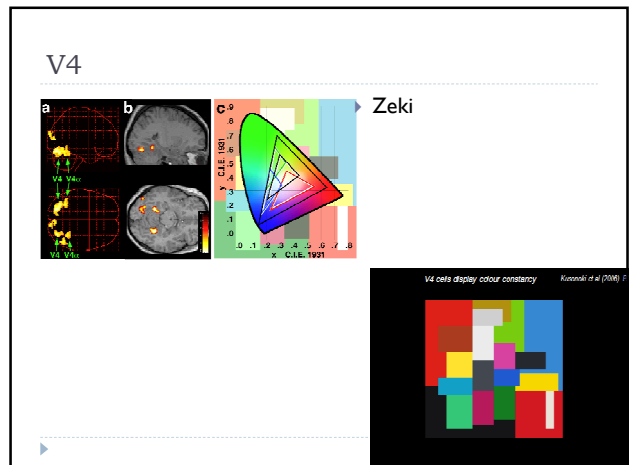
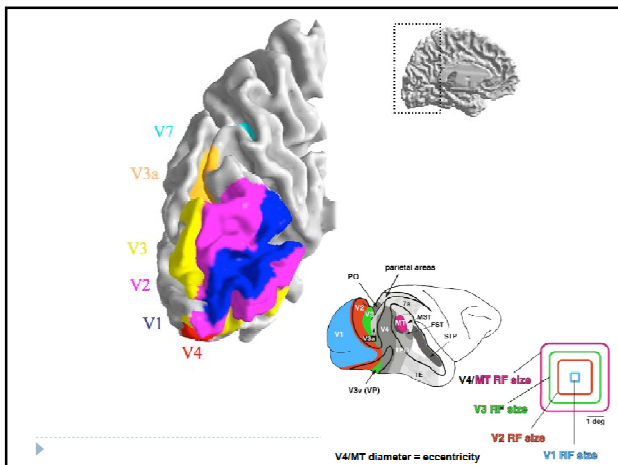
Introduction to neurosciences for MAs.

# Látás 5.

Ventral and Dorsal pathways

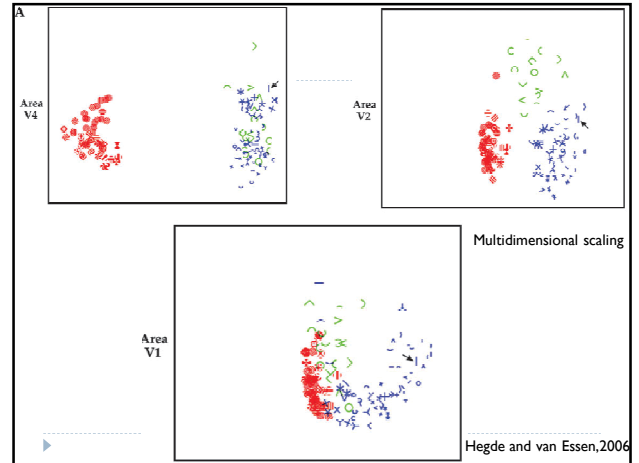
## Ventral pathway

## V4

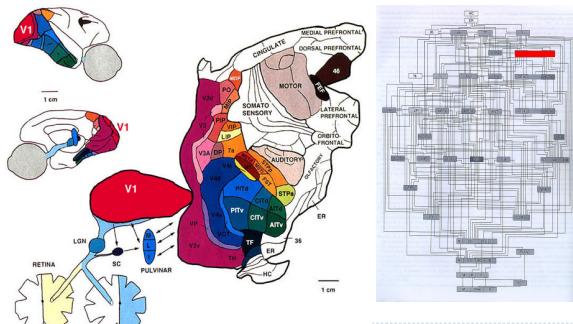


## Area V4

- Colour recognition
- Individual neurones in V4 respond to a variety of wavelengths
- Also some coding for orientation (may be colour specific)
- PET studies show
  - more activation in V4 to coloured pattern than to grey tone
  - no difference if coloured pattern is stationary or moving
- Achromatopsia
  - damage to V4 causes an inability to perceive colour
  - patients "see the world in black and white"
  - also an inability to imagine or remember colour

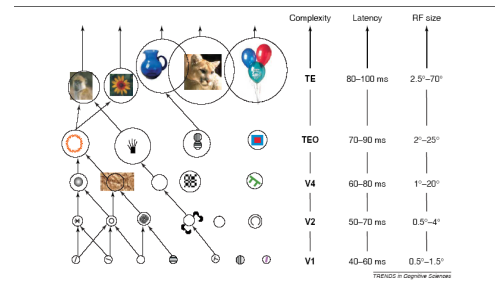


## The inferotemporal cortex



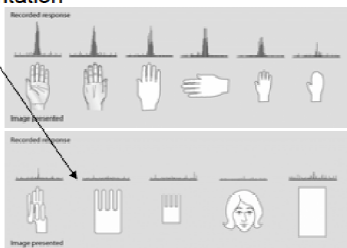
## Computational Problems in Object Recognition

- Hierarchical coding hypothesis
  - Object defined by *Gnostic* (or grandmother) cell? single neuron that represents "granny" activated by outputs from increasingly more complex detectors. NO!

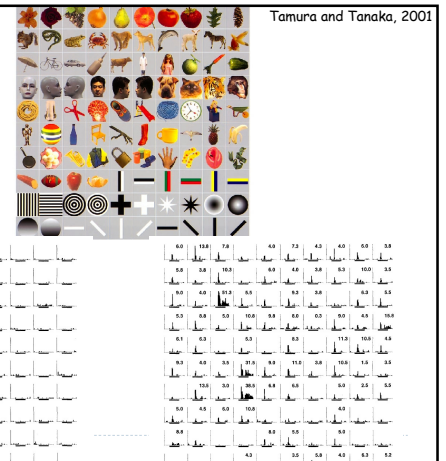


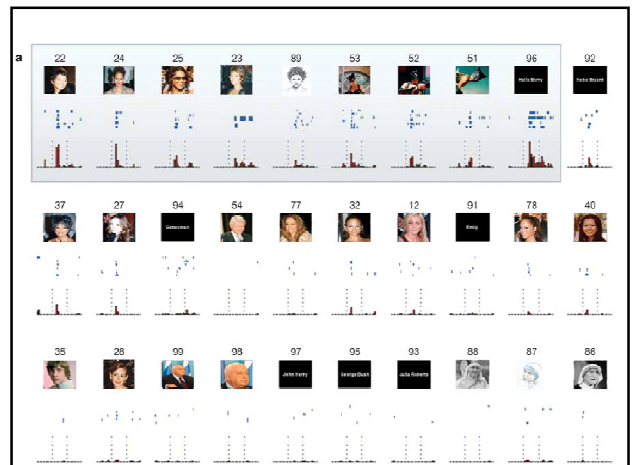
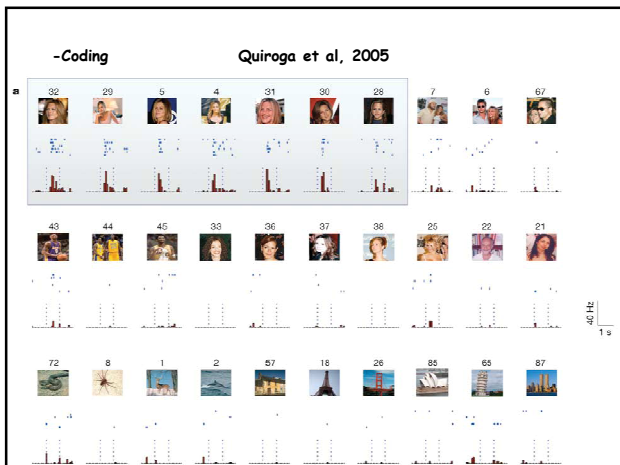
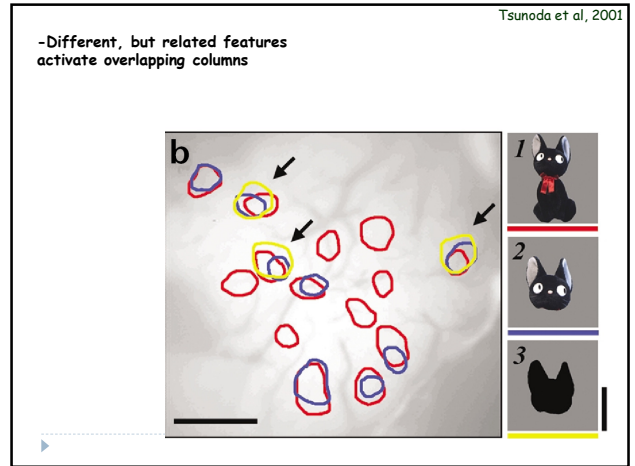
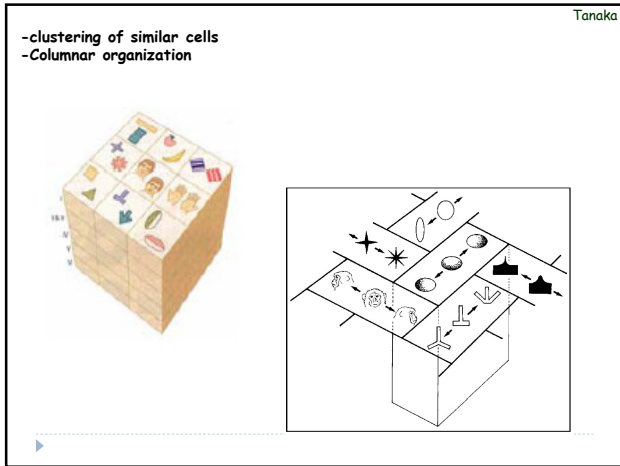
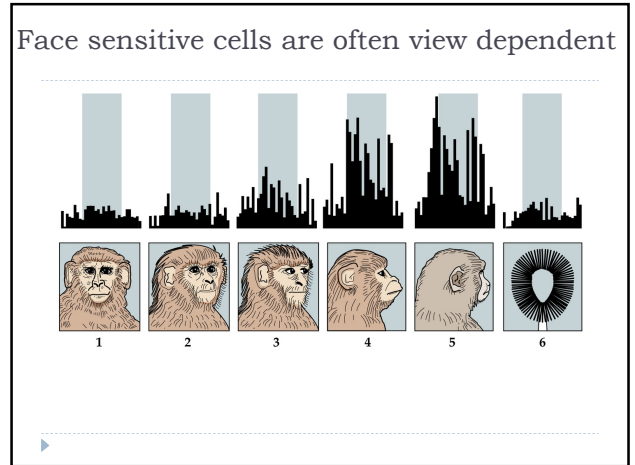
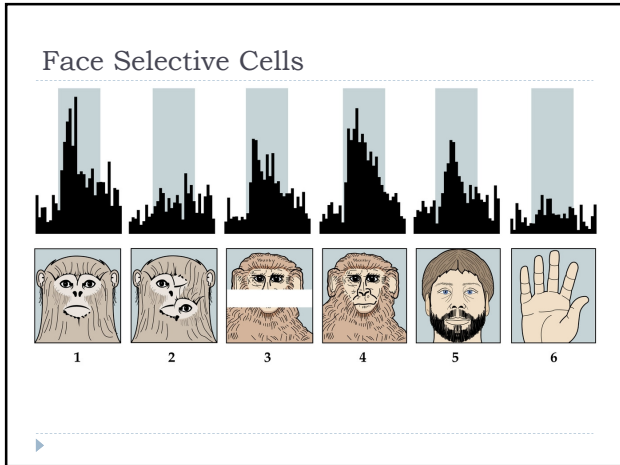
## Ventral "What" pathway characteristics

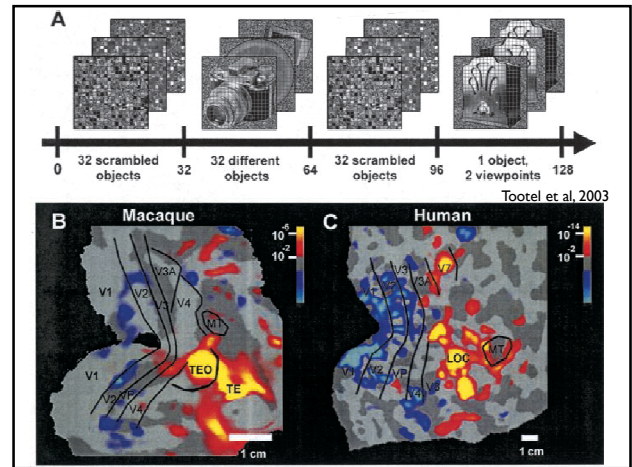
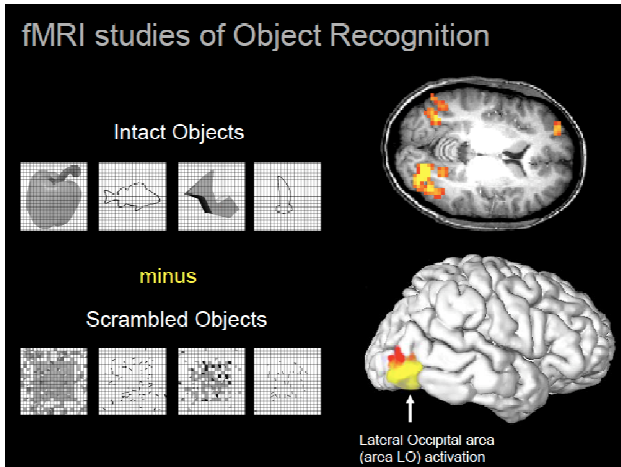
- Complex response profile
  - Dissimilar to V1
  - Not simple orientation
  - Selectivity
    - Hands, faces etc



## Complex shapes







- ### Human ventral areas
- ▶ LO- Lateral occipital cortex
  - ▶ FFA- fusiform face area
  - ▶ OFA- occipital face area
  - ▶ EBA – extrastriate body area
  - ▶ FBA- fusiform body area
  - ▶ PPA- parahippocampal place area

### FFA - human

#### The Fusiform Face Area (FFA)

*Kanwisher, McDermott, & Chun (1997)*

- Responds during passive viewing of faces > objects.
- Cannot be explained in terms of
  - ▶ differences in low-level features
  - ▶ attentional confounds
  - ▶ subordinate - level categorization of any stimulus class
  - ▶ generalized response to anything animate/human
- Is selectively involved in perception of faces.

### fMRI: FFA- fusiform face area

We contrast the activations obtained during presentation of faces with that of other Objects or scrambled faces

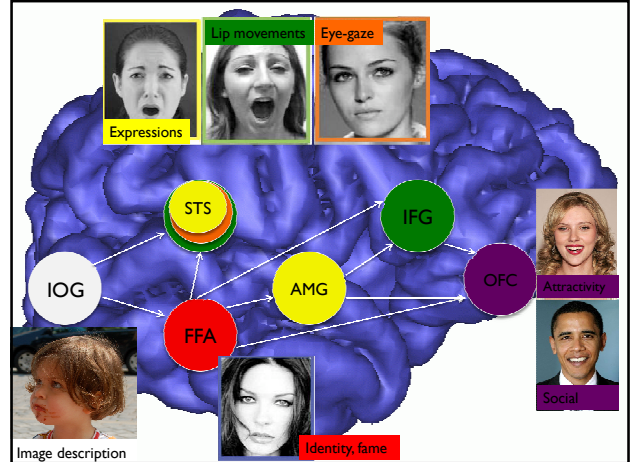
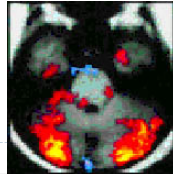
- Nancy Kanwisher (MIT)
- 3b. Intact Faces > Scrambled Faces

### Fusiform Face Area

Generality	Front-View	Profile-View	"Mooney"	No Eyes	Cartoon
	2.0	2.0	1.8	1.9	2.0
	Inv. Grey	Cat Face	Human Head	Animal Head	Inv. Cartoon
	1.5	2.0	1.7	1.3	1.7
	Eyes Only	Inv. Mooney	Whole Animal	Human Body	Schematic
1.5	1.1	1.0	1.0	1.1	
Specificity	Hand	Buildings	Back of Head	Animal Body	Object
	0.5	0.7	1.0	0.8	0.8

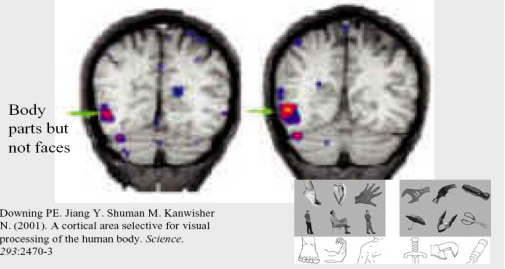
### What activates the FFA?

- ▶ Kanwisher & her colleagues have probed the type of stimuli that activate this region
- ▶ **Strong response:** Frontal shots, profiles, cartoon faces, inverted faces!?, inverted cartoon faces, cat faces, faces with no eyes, & eyes alone.
- ▶ **Weak response:** Schematic faces, animal bodies, houses, back of head.
- ▶ FFA appears broadly tuned to face like stimuli



### EBA- human

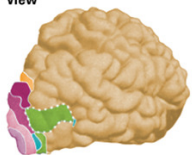
#### Extrastriate Body Area



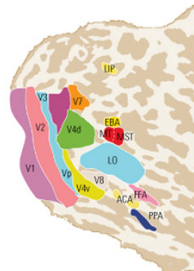
### Parahippocampal Place Area

	Outdoor Fam	Outdoor Urban	Indoor Fam	Indoor Urban	Landscape
<b>Generality</b>	1.6-1.9	1.8	1.3-1.6	1.1-1.6	1.2
	F. Landmark	J. Landmarks	House	Fran. Rooms	Lego Scene
	1.0-1.5	1.1	1.0	1.2	1.2
<b>Specificity</b>	Furniture	Maps	Vehicles	Diagn. Rooms	Lego Objects
	0.5-0.9	0.3	0.4	0.8	0.6
	Text, Graphics	Objects	Scr. Screens	Drop Shadow	Faces
	0.5	0.3-0.6	0.5	0.5	0.0

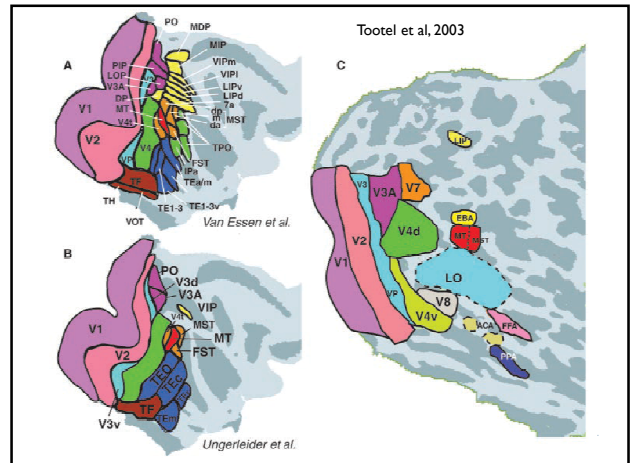
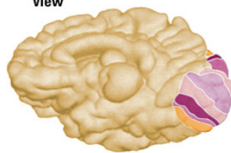
(A) Right hemisphere, lateral view



(C) Flattened view of occipital cortex



(B) Right hemisphere, medial view



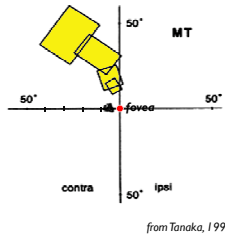


### Receptive Fields in Area MT

MT neurons have medium-sized receptive fields (5-10 fold larger than in V1) which increase with eccentricity.

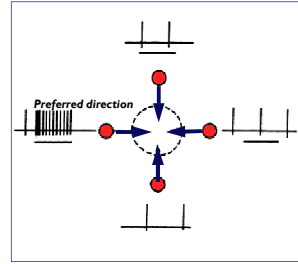
Contains a coarse retinotopic map of the contralateral visual field.

Most MT neurons are not selective for form but are tuned to:  
 direction of motion  
 speed of motion  
 binocular disparity (depth)

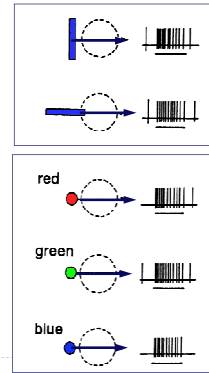


from Tanaka, 1998

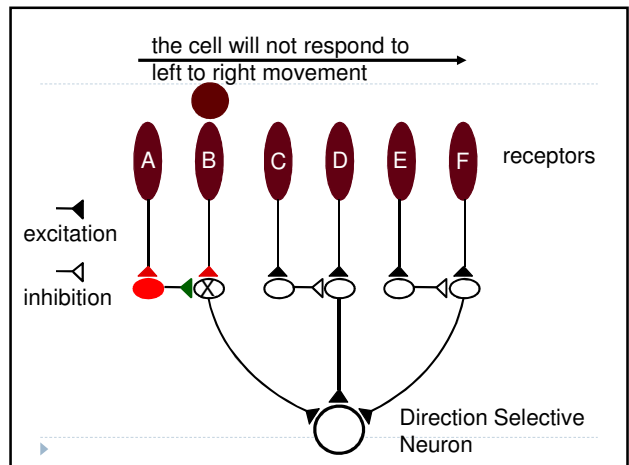
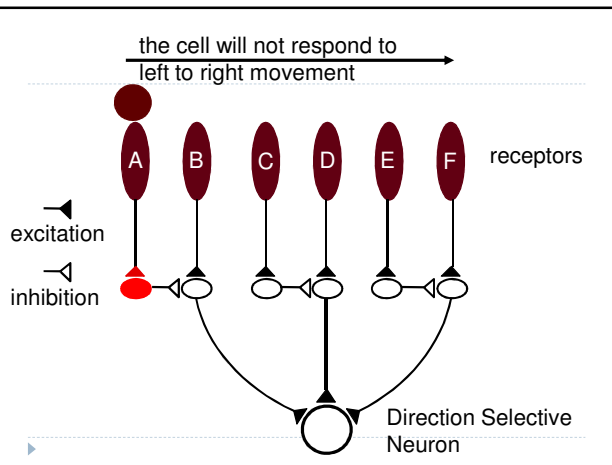
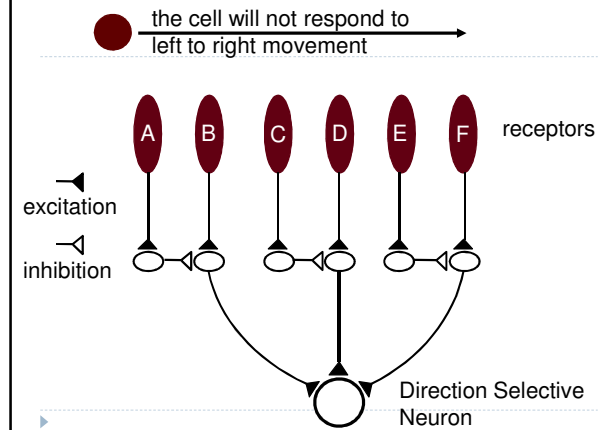
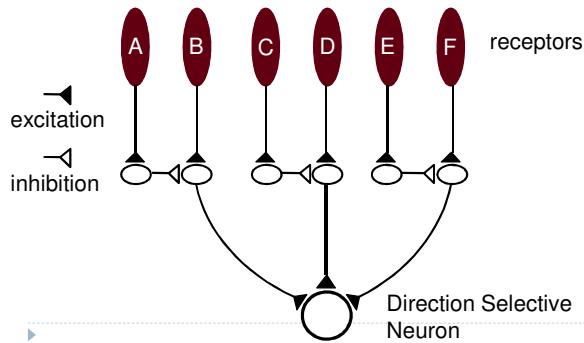
### MT Neurons Are Selective for the Direction of Motion but not Color and Orientation

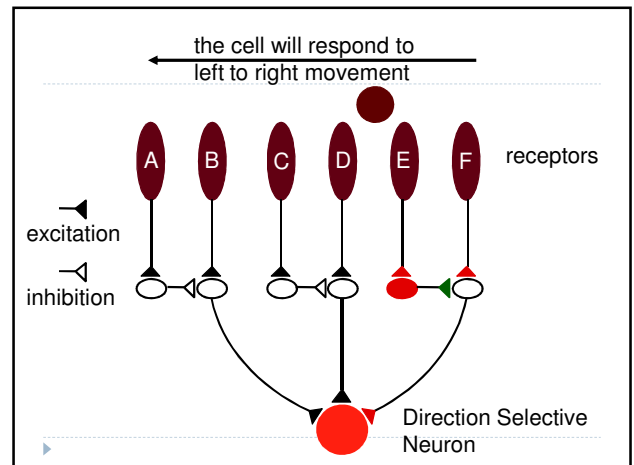
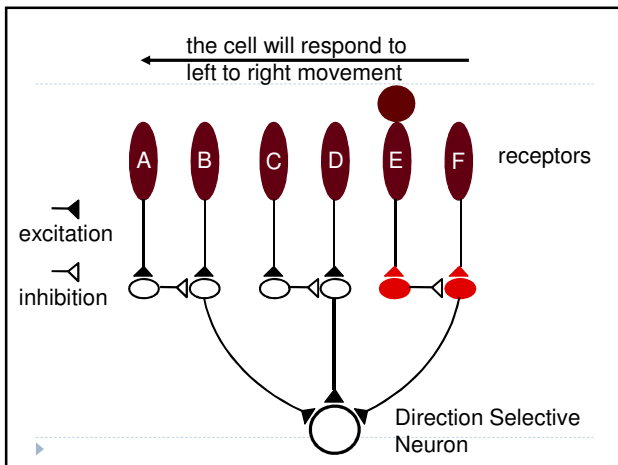
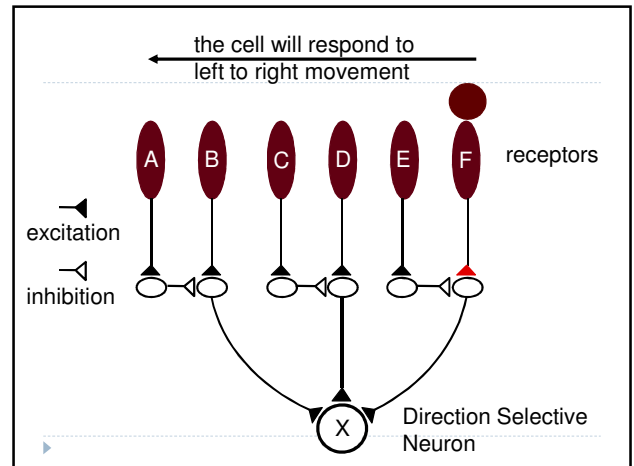
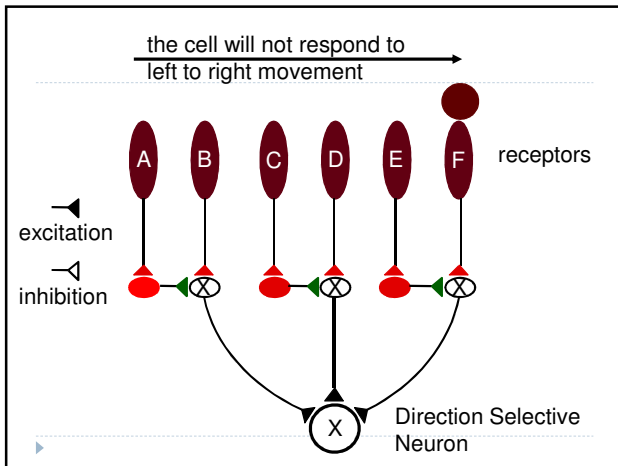
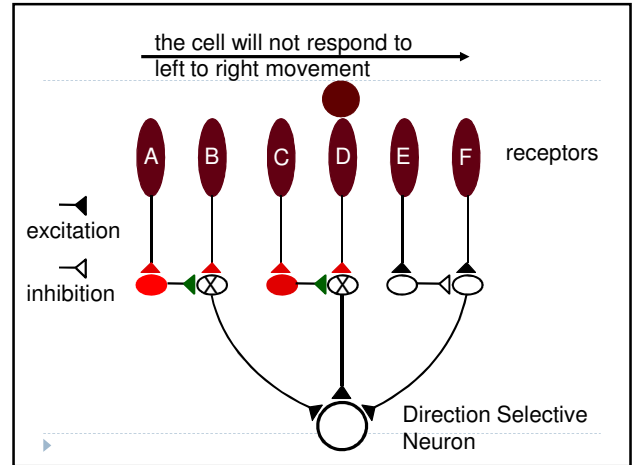
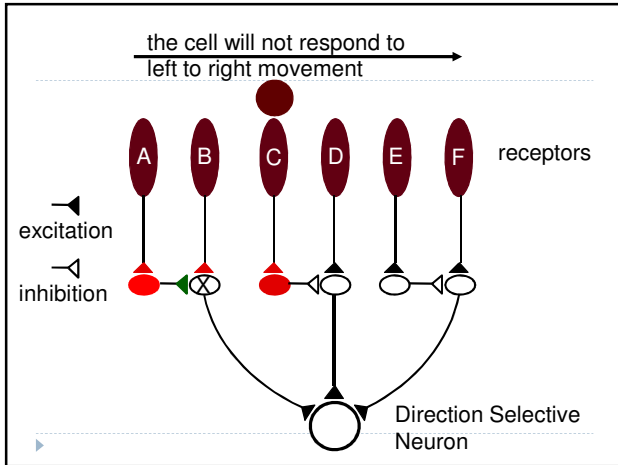


From Tanaka, 1998

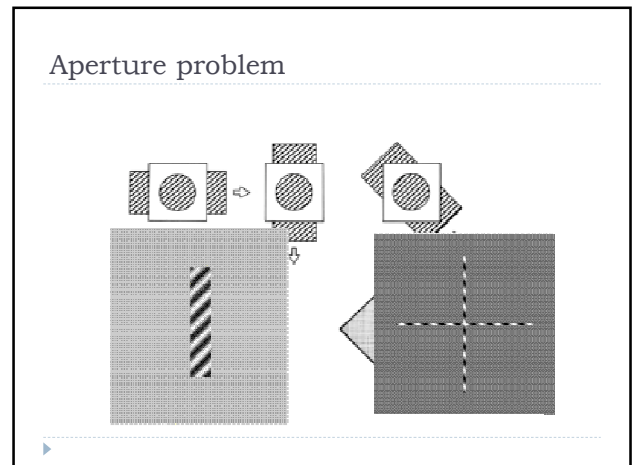
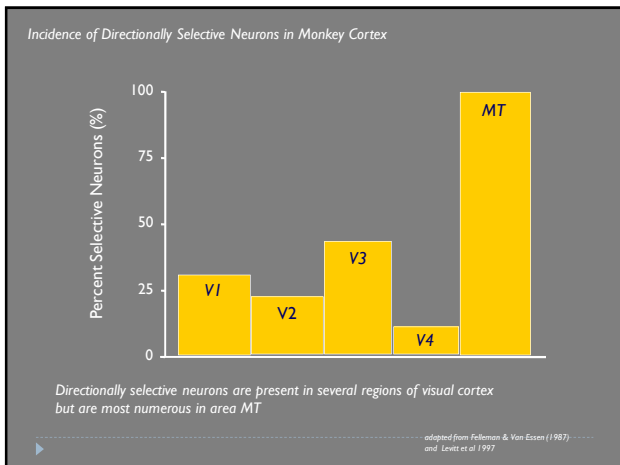
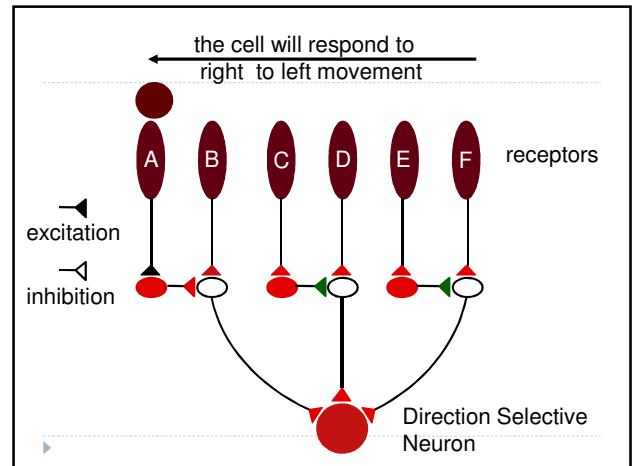
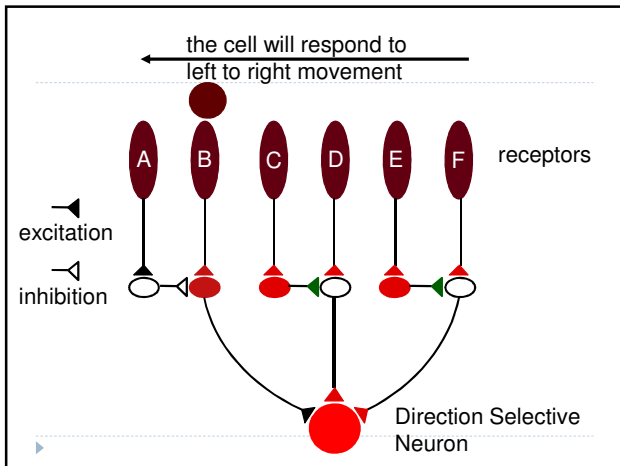
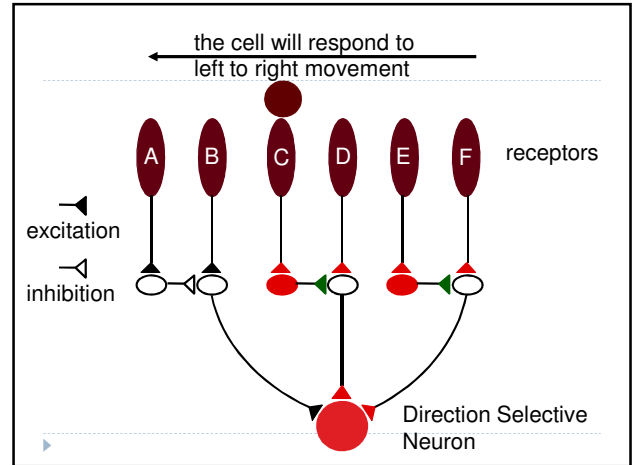
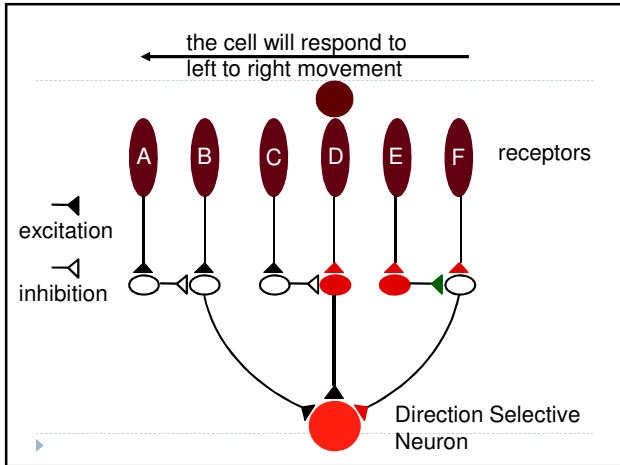


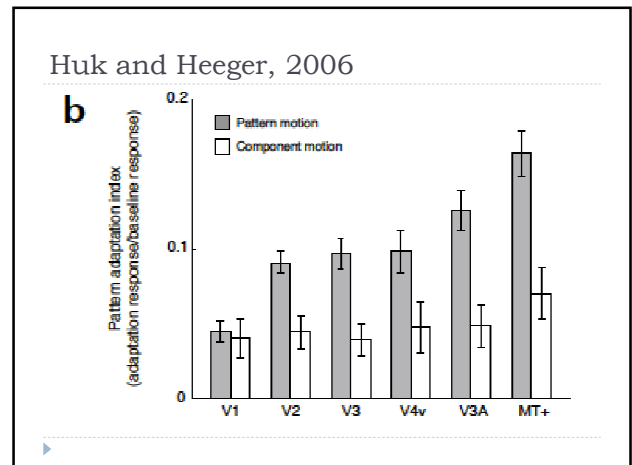
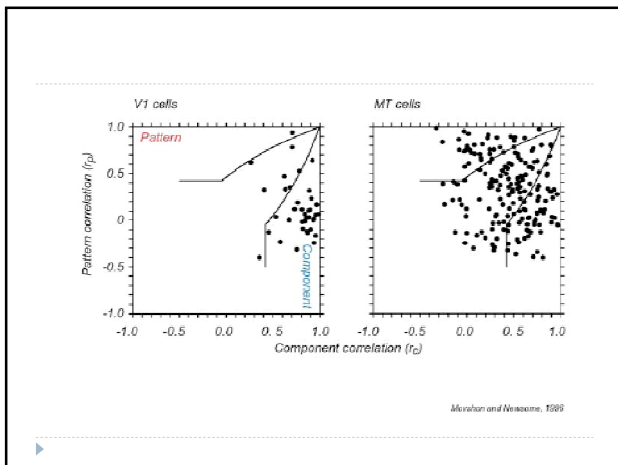
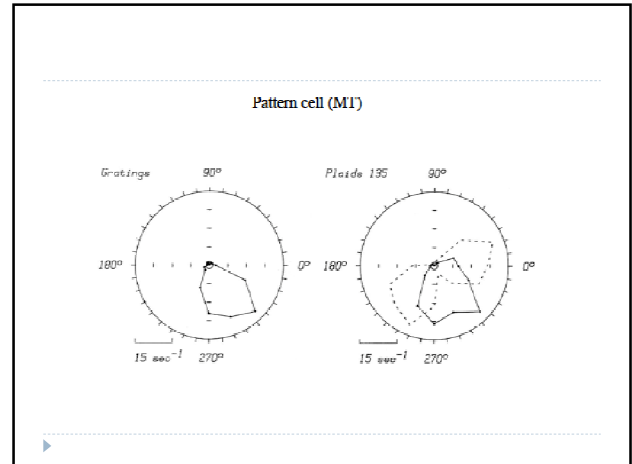
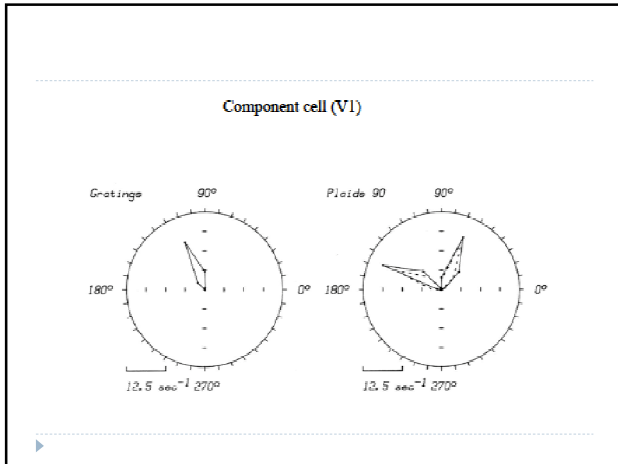
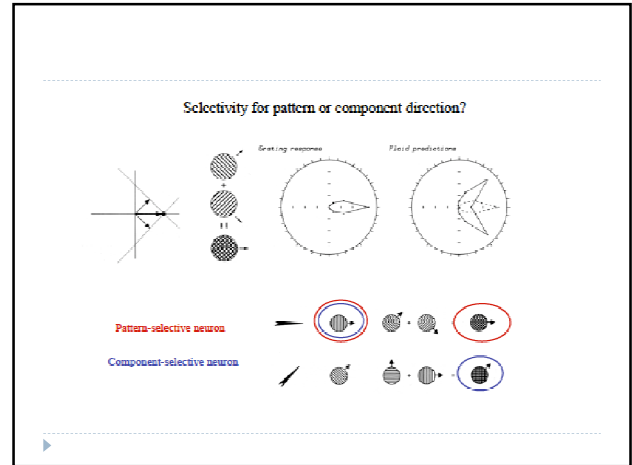
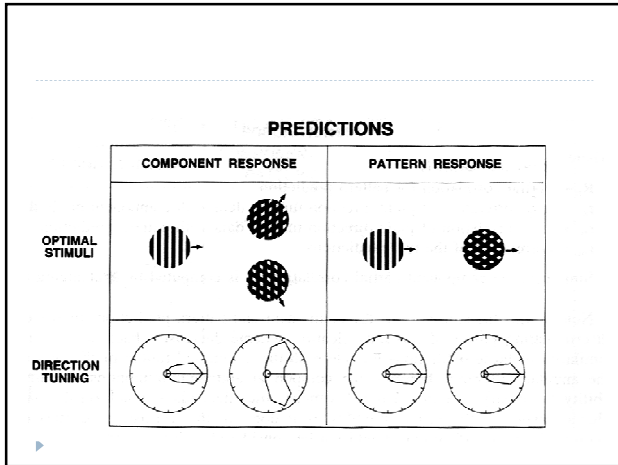
### A neural model for motion detection



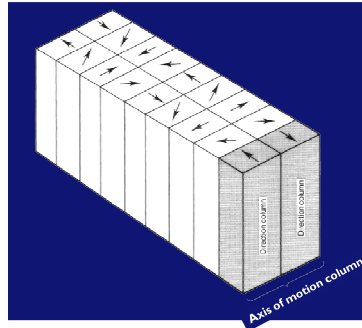








MT is columnar

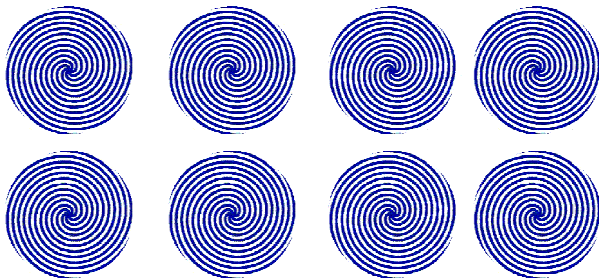


from Abright et al 1984

Motion aftereffect

▶ [http://www.lifesci.sussex.ac.uk/home/George\\_Mather/Motion/MAE.HTML](http://www.lifesci.sussex.ac.uk/home/George_Mather/Motion/MAE.HTML)

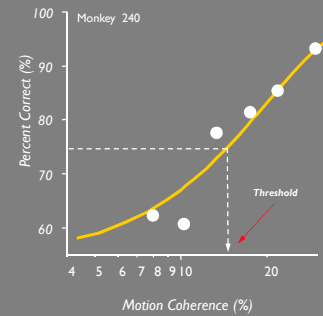
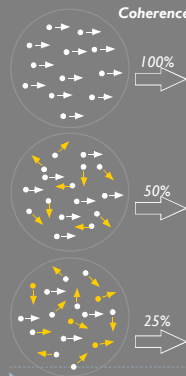
Motion aftereffect



Aristotle (ca. 350 BC) *Parva Naturalia*, Addams, R. (1834).

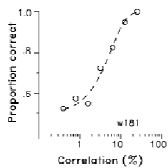
An account of a peculiar optical phenomenon seen after having looked at a moving body. *London and Edinburgh Philosophical Magazine and Journal of Science*, 5, 373-374

Measuring Complex Motion Perception



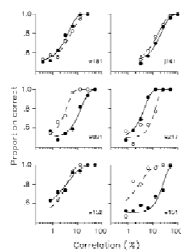
Slide from T. Pasternak

▶ Behaviour



▶ Neural response

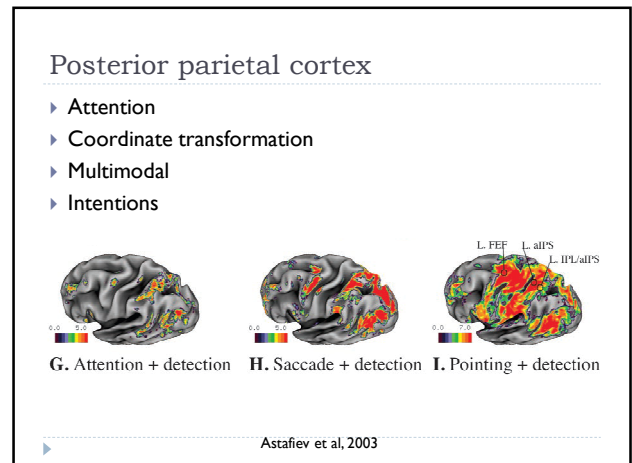
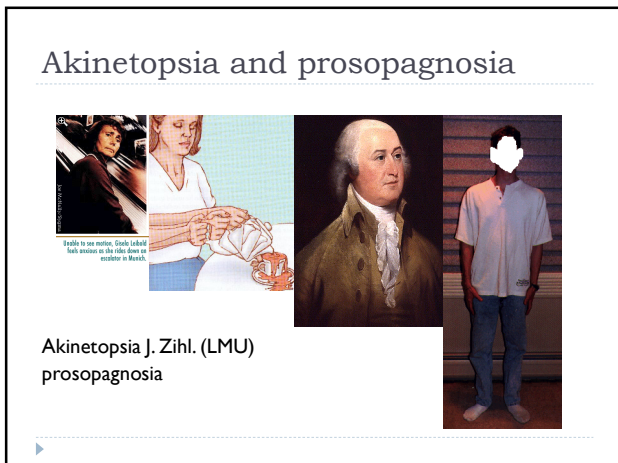
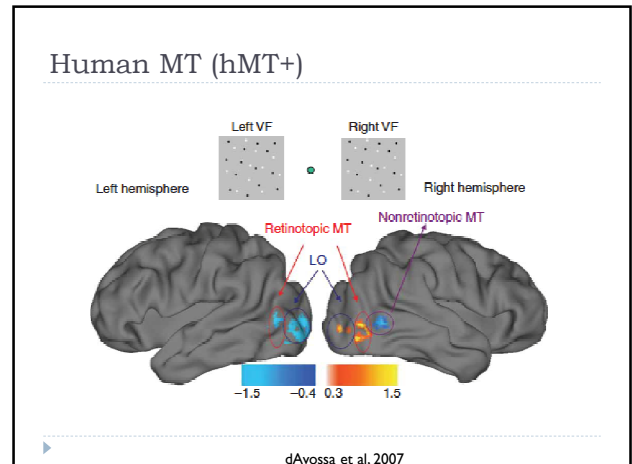
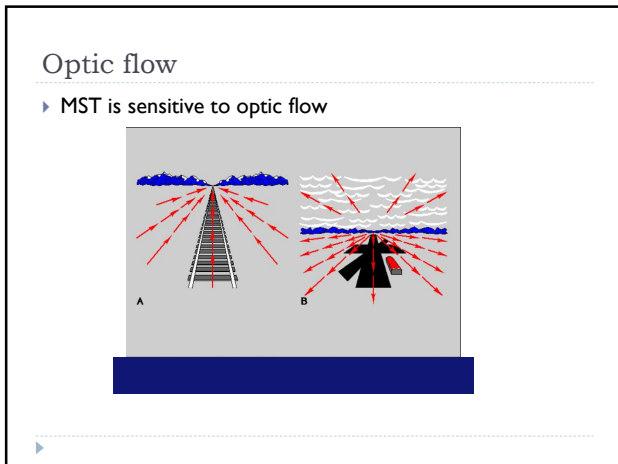
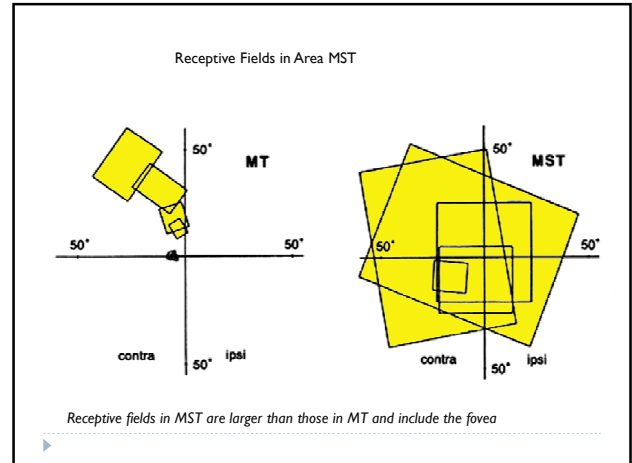
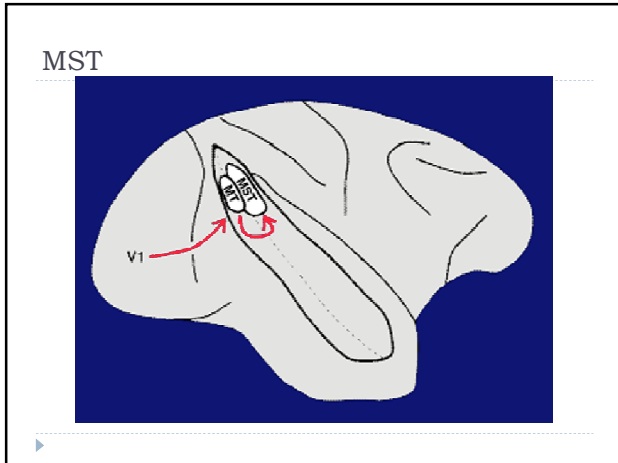
Neural and behavioural threshold



Properties of MT neurons

Slide from T. Pasternak

- MT contains representation of the contralateral receptive field
  - receptive fields are localized and increase with eccentricity
- Most MT neurons are selective for direction & speed of stimulus motion
- Directionally selective neurons are organized in columns
- Responses of MT neurons are strongly modulated by stimuli placed in the surround (relative motion)
- MT neurons respond to relatively low spatial frequency, have high contrast sensitivity and are broadly tuned to temporal frequency
- Spatial limits of MT receptive fields increase with eccentricity
- MT neurons are capable of integrating local motion vectors
- Many properties of MT neurons parallel perceptual phenomena
- Signals provided by MT neurons are used in the performance of motion tasks



# Did you want to study vision?

